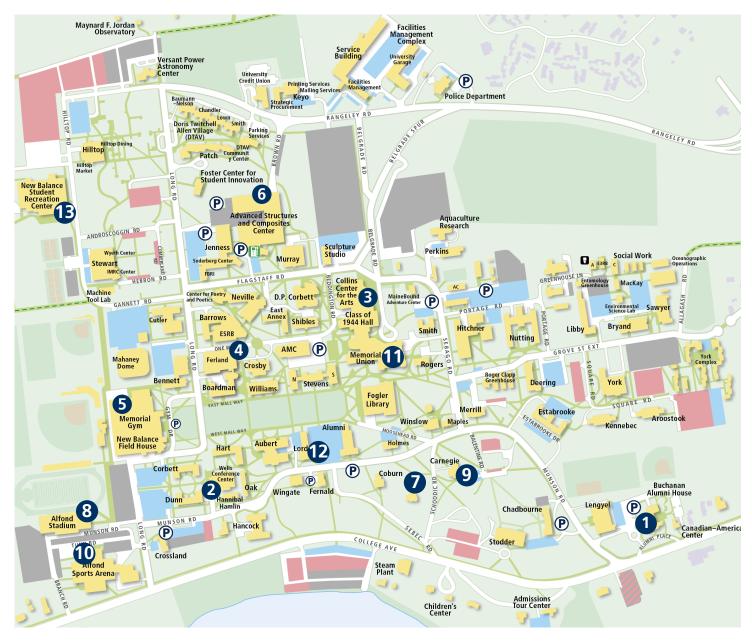
## Campus Map





- Buchanan Alumni House
- Wells Conference Center
- Collins Center for the Arts/ Hudson Museum
- Ferland Engineering
  Education and Design Center
- Memorial Gym
- 6 Advanced Structures & Composites Center
- President's House
- 8 Alfond Stadium

- 9 VEMI Lab
- 10 Bear Necessities
- Memorial Union
- Lord Hall Art Gallery
- New Balance Student Recreation Center

Questions?
Contact the Alumni
Association at
207.581.2586

## Places to Visit on Campus

(Map on Reverse Side)

3 on the Map

**Hudson Museum** - 9am-4pm - Located in the Collins Center for the Arts - Free Admission - Open to the Public

11 on the Map

**UMaine Bookstore** - Redeem your 25% off Coupon! Bookstore (8am-4:30pm Monday-Friday) is located in the Memorial Union

11 on the Map

**Memorial Union** - Need a snack or a meal? Visit the Bear's Den in the Memorial Union for a variety of food options (sandwiches, pizza, salads, stir fry, grilled foods, and more!) Monday – Friday: 7:30 a.m.-3:00 p.m.

12 on the Map

Lord Hall Art Gallery - Along with the Department of Art, the gallery is located on the mall of the University of Maine in the historic Lord Hall. The gallery hosts six exhibitions each year featuring work by students, faculty, and guest artists. The gallery is open weekdays, 9:00am-4:00pm.

13 on the Map

New Balance Student Recreation Center - located at Hilltop. Just tell the front desk you'd like to look around!

10 on the Map

**Bear Necessities Fan Shop**, 12pm-4pm - Redeem your 25% off Coupon! Located in the Harold Alfond Sports Arena. Bear Necessities is the official destination for Maine Black bear athletic team gear. Stop in during regular hours or the day of a home game to purchase T-shirts, sweatshirts, hoodies, jackets, hats, cold-weather items, pennants, home decor, gifts and more or during home hockey and football games. New items arrive weekly.

4 on the Map

**Ferland Engineering Education and Design Center** - Feel free to walk around the first floor of this brand-new building! Visit their cafe!

